



# North Queensland Sprint Championships and Magnetic Island Marathon – Sailing Instructions

Sprint Championships, 30<sup>th</sup> September – 2<sup>th</sup> October 2017 Queensland Nacra State Titles, 30<sup>th</sup> September – 2<sup>th</sup> October 2017 Magnetic Island Race, 1<sup>th</sup> October Venue - Cleveland Bay, Townsville Organising Authority – Townsville Sailing Club Race Director – Ross Chisholm

#### 1. RULES

- 1.1. The regatta will be governed by the 'rules' as defined in the Racing Rules of Sailing.
- 1.2. The person entering the boat and the crew shall be a financial member of a sailing club affiliated with Australia Sailing. All Nacra sailors shall be members of the Queensland Nacra Association.
- 1.3. The amendments to the Racing rules listed in item 2 of the Notice of Race shall apply.
- 1.4. Classes sailed under a Australian Sailing yardstick or as one design must comply with appropriate class rules. Modification percentages from the Australian Sailing yardstick table will be applied to altered vessels. The club handicapper may assign handicaps to boats without a yardstick.
- 1.5. Yachts sailing in the Magnet Island Race will compete and be handicapped as per the Townsville Yacht Club (TYC) Sailing Instructions unless otherwise detailed in these instructions.
- 1.6. Each competitor is to "Sign On" for each racing session by obtaining their allocated tag from the Townsville Sailing Club (TSC) registry desk and "Sign Off" after each racing session by returning their allocated tag.
- 1.7. Bow Numbers may be supplied to each competitor and, if so, will be required to be displayed on *each boat for the purposes of finishing*.

#### 2. NOTICES TO COMPETITORS

2.1. Notices to competitors will be posted on the official notice board(s) located upstairs at the TSC. Copies may be posted on the TSC website.

#### 3. CHANGES TO SAILING INSTRUCTIONS

3.1. A briefing may be conducted at the TSC clubhouse prior to each session of races. Oral changes to the sailing instructions may be given at that time and if so given will be deemed to have been given to each boat. Amends RRS 89.2(c). Changes to sailing instructions will also be posted on the regatta notice board located upstairs at the club house.

#### 4. SIGNALS MADE ASHORE

- 4.1. Signals made ashore will be displayed on the TSC flagpole.
- 4.2. When flag AP is displayed ashore, '1 minute' is replaced with 'not less than 30 minutes' in race signal AP.

#### 5. SCHEDULE OF RACES





5.1. Racing for the North Queensland Sprint Championships is scheduled as follows:

Saturday 30<sup>th</sup> Sep 2017 Registration 0900 to 1100 hrs at TSC Briefings 1200 hrs at TSC Sprints 1300 hrs on Cleveland Bay

Sunday 1st Oct

Briefing 0900 hrs at TSC (if required)

Sprints as soon as practicable after the Magnetic Island race has cleared and 1300 hrs Sunday 1st Oct on Cleveland Bay

Monday 2<sup>nd</sup> Oct

Briefing 0900 hrs at TSC (if required) Sprints 1000 hrs Monday 2nd Oct on Cleveland Bay

5.2. Racing for the Magnetic Island Marathon is scheduled as follows:

Sunday 1st Oct

Briefing 0900 at TSC (if required)

Magnetic Island Race with start times as follows:

Yachts – No earlier than 1000

Catamarans (AS yardstick 72 and greater) - No earlier than 1010

Catamarans (AS yardstick under 72) - No earlier than 1015

- 5.3. For the NQ Sprint Championships, the numbers of races scheduled is as many as the Principal Race Officer shall in his absolute discretion decide but shall be as many as possible in any given race session.
- 5.4. When more than one race (or sequence of races, for two or more classes) will be held on the same day, the warning signal for each succeeding race will be made as soon as practicable. Note that more than one class may start together.

#### 6. CLASS FLAGS

- 6.1. Class flags will be described at the briefing after classes of boats have been made.
- 6.2. Note that some fleets may be combined under the one class flag. This will be notified at the briefing. If deemed that in the race committee's absolute discretion, the number of boats entered in any one class is insufficient to constitute a fleet, those entries will race in a mixed fleet and an appropriate handicap calculation applied to the results.

#### 7. RACING AREAS

- 7.1. The racing area for the North Queensland Sprint Championships Regatta will be on Cleveland Bay Townsville in the area within two nautical miles of The Strand.
- 7.2. The racing area for the Magnetic Island Race will be the Partially Smooth Waters of Cleveland Bay in the vicinity of The Strand, Magnetic Island and West Channel.

#### 8. THE COURSES

- 8.1. Sprint Races: The course for the sprint races will be a triangular or windward / leeward course of one or two laps. The start line will be approximately 150 m upwind of the common bottom mark. The finish line will be located across the breeze from the bottom mark in a "Hollywood style" finish. Refer to Appendix A for diagrams of courses.
- 8.2. The configuration of the Sprint Race courses will be shown by reference to the flags on the start vessel:





- Code Flag G (yellow & blue vertical stripes) will indicate a windward / leeward course;
- Code Flag O (yellow and red triangle) will indicate a triangular course.
- A numeral pennant '1' or '2' or a '1' or '2' on a white board on the start boat will indicate the number of laps
- 8.3. All Sprint Race courses will be Port roundings. The starter may display a red flag to indicate the direction of rounding.
- 8.4. Course for the Magnetic Island Race will be as detailed in Appendix A:
  - Start Orchard Rocks (P) White Rock (P) West Point (P) Finish

#### 9. MARKS

9.1. Marks will be red, orange or yellow portable marks as defined at the briefing.

#### 10. THE START

- 10.1. Races will be started using a 3 minute sequence as follows (this amends RRS26):
  - Warning/Preparatory 3min 1 Sound Class Flag raised
  - Preparatory Flag 2 min 1 Sound(Code Flag P, I, Z, or Black Flag) raised
  - 1 Minute 1min 1 Sound Preparatory Flag removed
  - Start 0min 1 Sound Class Flag removed
- 10.2. The start signal of one class may be the warning signal for another class in whatever order and at whatever interval the principal race officer decides in his discretion provided however that the warning signal of any fleet may be postponed with or without the AP flag if the starter so desires.
- 10.3. The starting line will be between staff displaying the class flag and the starting mark.
- 10.4. Boats whose warning signal has not been made shall avoid the starting area.
- 10.5. A boat starting later than 3 minutes after her starting signal will be scored Did Not Start. This changes rule A4.1.

#### 11. THE FINISH

- 11.1. For the North Queensland Sprint Championship, the finishing line will be between a blue finish flag on the finish boat and the outer finish mark. The finish line will be located across the breeze from the bottom mark in a "Hollywood style" finish, requiring boats to reach for a short period to the finish. Boats finishing shall pass between the finish boat and the finish mark.
- 11.2. The finish for the Magnetic Island Race will be:
  - Yachts as detailed in TYC's SI;
  - Catamarans round Mark A then to the finish in accordance with clause 11.1.

#### 12. PENALTY SYSTEM

12.1. Rule 44.1 & 44.2 are changed so that the Two Turn Penalty is replaced by a One Turn Penalty.

#### 13. TIME LIMITS

13.1. Target time for Sprint Championship races will be 20 minutes for all classes. Failure to meet these target times will not constitute grounds for redress.





- 13.2. Time limits for races in the Sprint Championships will be the lesser of 10 minutes after the first finisher or 45 minutes after the start.
- 13.3. Time Limits for the Magnetic Island Race will be such that time period for racing will elapse 1.5 hours before official sunset on the day.

#### 14. PROTESTS AND REQUESTS FOR REDRESS

- 14.1. Protest forms are available at the race office. Protests shall be delivered to the race office within the protest time limit of one hour after the finish time of the last boat to finish the last race of the day
- 14.2. Notices will be posted on the official notice board within 30 minutes of the protest time limit to inform competitors of hearings in which they are parties or named as witnesses and the location of the hearing.
- 14.3. On the last day of the regatta a request for reopening a hearing shall be delivered:
  - a) within the protest time limit if the party requesting reopening was informed of the decision on the previous day;
  - b) within 15 minutes after the party requesting reopening was informed of the decision that day.
    - This changes rule 66.
- 14.4. Mediation between parties and with an independent mediator may be applied prior to any protest.

#### 15. SCORING

- 15.1. The Low Point scoring system, Appendix A.4.1 will apply for the North Queensland Sprint Championships. If more than six races are completed each boat's score will be the total of her race scores excluding her worst score. If more than ten races are completed two races will be excluded.
- 15.2. Four races are required to be completed to constitute a series.
- 15.3. The Magnetic Island Race is single race series separate from the North Queensland Sprint Championship.
- 15.4. Yachts will be scored under the TYC Sailing Instructions.
- 15.5. The Queensland Nacra state titles will be determined by a combination of sprint series races and Magnetic Island Race.

#### **16. SAFETY REGULATIONS**

- 16.1. Each off-beach boat is required to sign on at least 30 minutes prior to the commencement of each race session and sign off within 30 minutes of the end of each race session. If a competitor fails to meet the sign on requirement, he will be ranked as Did Not Start for the first race of the session.
- 16.2. Competitors in off-beach boats must wear at all times either PFD Type 1 or Type 2. Competitors are also urged to wear stinger protective clothing. For the Sabot class, stinger protective clothing shall be mandatory (Amends AS Special Regulations Part 2, Clause 5.02).





- 16.3. All Yachts must comply with safety Category 5 as specified in Yachting Australia Special Regulation, Part 1, Section 2.
- 16.4. A boat that retires from a race shall notify the race committee as soon as possible.
- 16.5. Additional safety requirements for the Magnetic Island Race are as follows:

#### Off the beach boats- must carry

- A tow rings; and
- 25m tow-line suitable for the craft to be towed.
- 16.6. For Off the beach boats, it is recommended that a marine VHF radio be carried.
- 16.7. All Yachts must be willing and able to provide assistance to any off-beach in distress if required.

#### 17. EQUIPMENT AND MEASUREMENT CHECKS

17.1. A boat or equipment may be inspected at any time for compliance with the class rules and sailing instructions. On the water, a boat can be instructed by a race committee measurer to proceed immediately to a designated area for inspection.

#### 18. OFFICIAL BOATS

18.1. Rule 41, Outside Help will be altered by adding: '(f) that any boat in a position worse than 50% of the fleet in that race may receive coaching or advice from any official TSC safety boat or any other person approved prior to the race, by the protest committee or the principal race officer.'

#### 19. RADIO COMMUNICATION

- 19.1. For the North Queensland Sprint Championships, a boat shall neither make radio transmissions while racing nor receive radio communications not available to all boats. This restriction also applies to mobile telephones and other wireless communication devices.
- 19.2. For the Magnetic Island Race Radio communication shall be permitted in an emergency situation to aid and assist any vessel in distress. The race committee will operate on VHF CH71. VHF CH22 is a repeater frequency that is monitored by Coast Guard.

#### 20. PRIZES

20.1. Prizes will be given as follows: Prizes will be awarded to the first three boats in each fleet of 10 or more and where the number of entries is deemed sufficient by the sailing committee to such further placings as appropriate. The presentation will be on Monday afternoon 2nd Oct.

#### 21. DISCLAIMER OF LIABILITY

- 21.1. It is the Competitor's decision to enter the Regatta or to start or continue in any race. Competitors shall accept that their participation in the Regatta is at their sole exclusive risk in every respect. By way of entry to the Regatta competitors shall indemnify the Townsville Sailing Club Inc its officers, members, servants and agents in respect of all claims and demands of whatever nature which may be made upon them in connection with or howsoever arising from their participation or intended participation in the Regatta.
- 21.2. Competitors shall acknowledge that the Townsville Sailing Club Inc, its officers, members, servants and agents accept no responsibility in respect of loss of life, personal injury or loss or damage to property which may be sustained by reason of their participation or intended





participation in the Regatta or howsoever arising in connection with this event.. Attention is drawn to ISAF

21.3. Fundamental Rules 3 & 4.

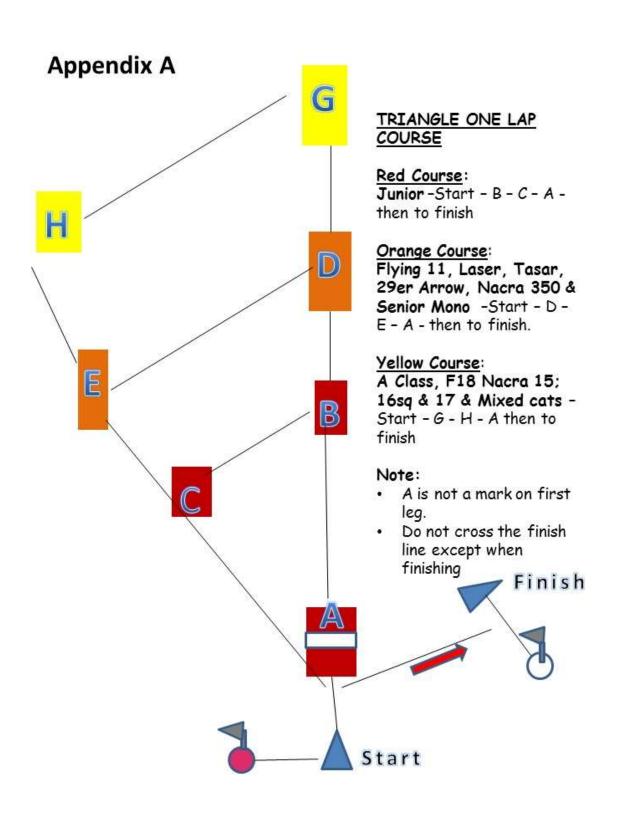
#### 22. INSURANCE

- 22.1. Each participating boat shall be insured with valid third-party liability insurance with a minimum cover of \$5,000,000.
- 22.2. At registration, each participating boat shall confirm the currency of their third-party liability insurance.



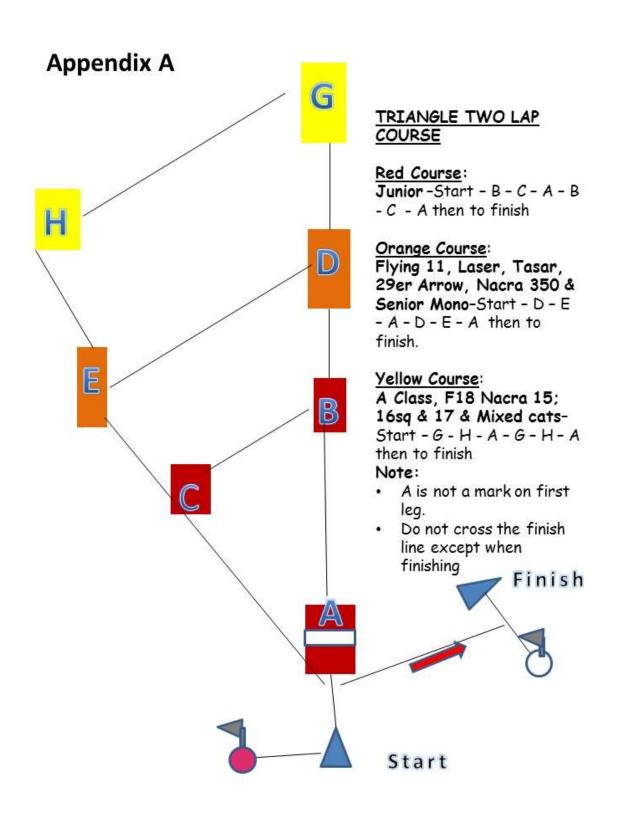


### **Appendix A – Course Diagrams**





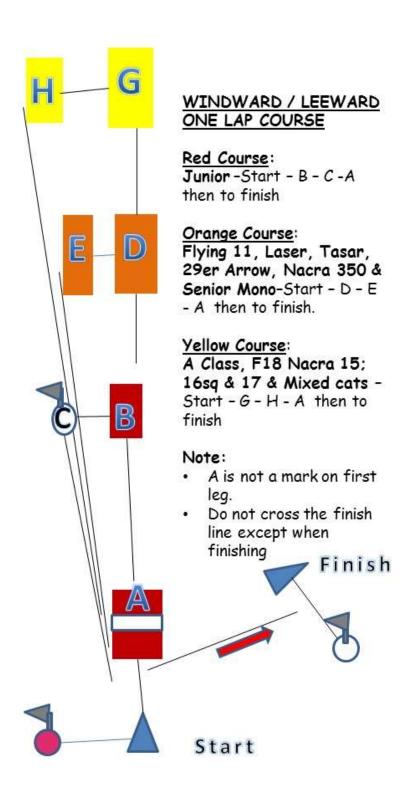






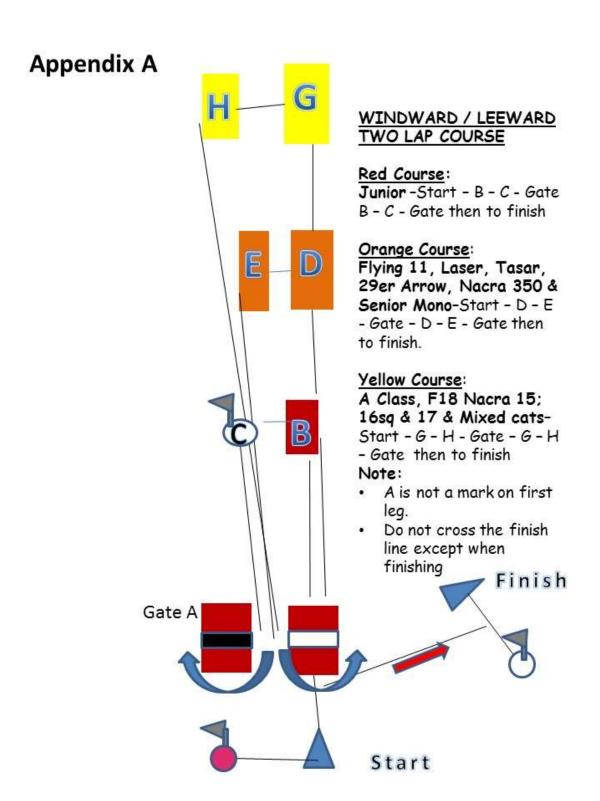


### Appendix A





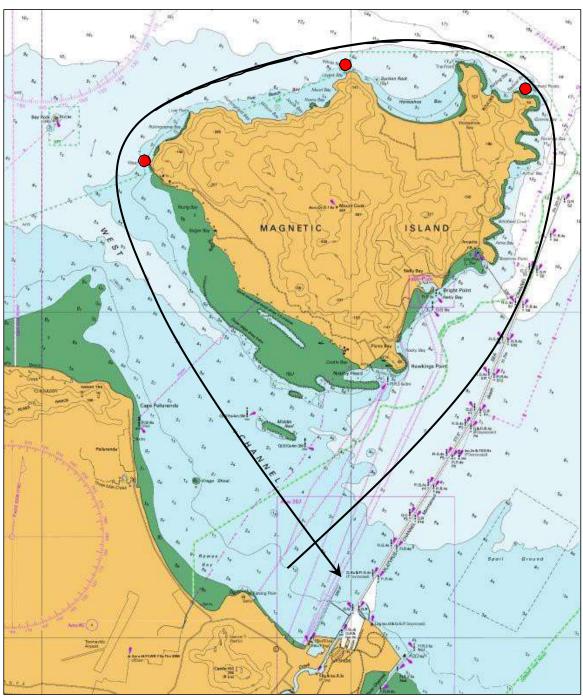








## Magnetic Island Race



Start – Orchard Rocks (P) – White Rock (P) – West Point (P) - Finish

Note: Shortened Course may be between the finish boat and any point on the Island





## **Start Summary**

Code Flag G = Windward Leeward course

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Code Flag O = Triangular course



Numeral Pennant 1 or 2 or white board = Number of laps



2



3 Minute starts

At 3 minutes - Class flag up

At 2 minutes – Preparatory flag ('P' or 'I') up

At 1 minute - Preparatory flag down

At Start - Class flag down





Note: Start of one fleet <u>may</u> be the 3 minute signal for another fleet (in any order)

Individual Recall flag lowered after two minutes or on restart of OCS boat/s

In the event of a general recall the recalled fleet will go to the back of the start order.